



Parallel Black Box \mathcal{H} -LU Preconditioning

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Workshop “Complex Systems”
METU

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- 1 \mathcal{H} -Matrices
- 2 Algebraic Clustering
- 3 Algebraic Admissibility
- 4 Nested Dissection
- 5 Numerical Experiments

\mathcal{H} -Matrices



Uniformly elliptic 2nd order PDE

$$\operatorname{div} \alpha(x) \nabla u(x) = f(x), \quad x \in \Omega$$

with Dirichlet/Neumann boundary conditions.

Galerkin discretisation

$$Ax = b, \quad A_{ij} = \langle \nabla \varphi_i, \alpha \nabla \varphi_j \rangle_{L^2(\Omega)}$$

with basis functions

$$\varphi_i : \Omega \rightarrow \mathbb{R}, \quad i \in I = \{1, \dots, N\}$$

Goal: Solve the system fast and robust using LU factorisation of A as preconditioner.

Problem: LU factors are usually prohibitively dense.

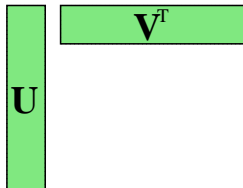
Solution: Compute approximate LU factorisation using \mathcal{H} -matrices with (almost) linear complexity.



A matrix $M \in \mathbb{R}^{n \times m}$ of rank $\leq k$ can be represented as

$$M = UV^T, \quad U \in \mathbb{R}^{n \times k}, V \in \mathbb{R}^{m \times k}$$

► **R(k)-matrix** format

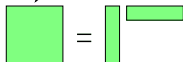
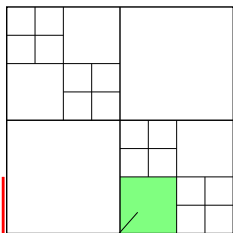
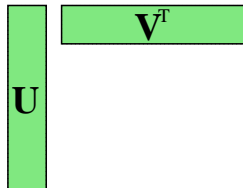




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For a block-wise low-rank matrix $M \in \mathbb{R}^{n \times m}$

- each block is **R(k)-matrix**
- for small blocks: **fullmatrix** format

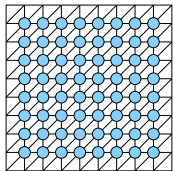
► **\mathcal{H} -matrix** format with hierarchically block organisation.

Needed: reordering (**clustering**) of index sets to allow low-rank representation.



Domain

Construct cluster tree using geometrical data:



Matrix

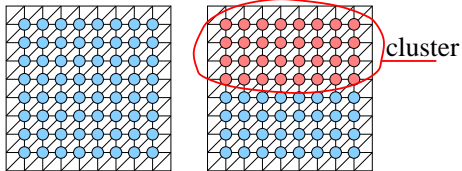
Construct block cluster tree





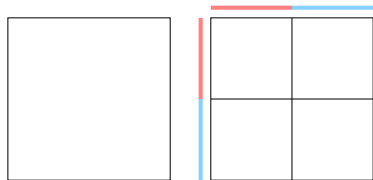
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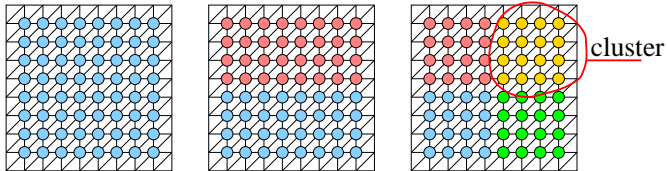
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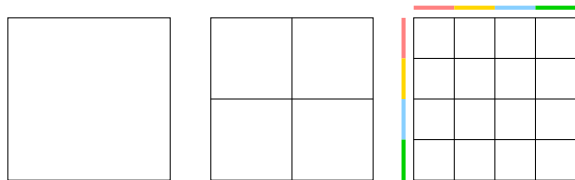
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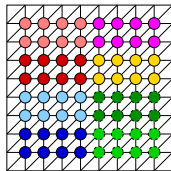
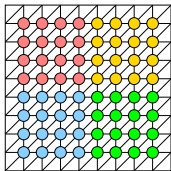
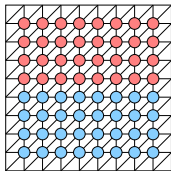
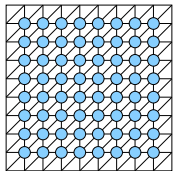
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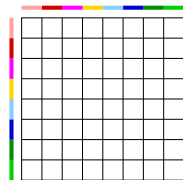
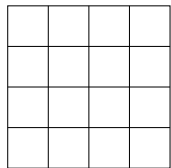
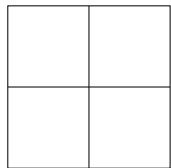
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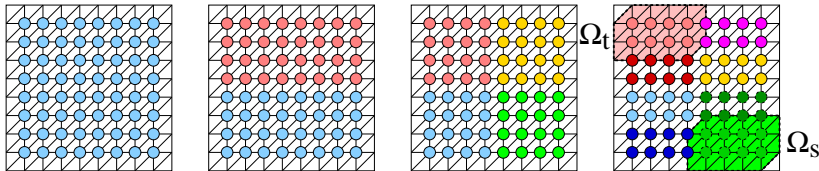
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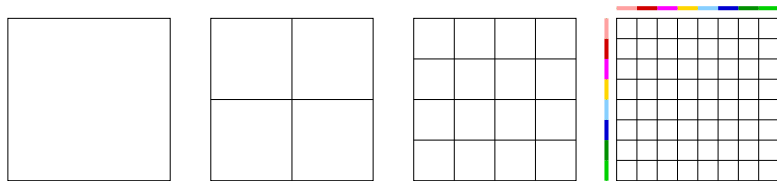
Construct cluster tree using geometrical data:



Matrix

Construct block cluster tree with **admissibility condition**

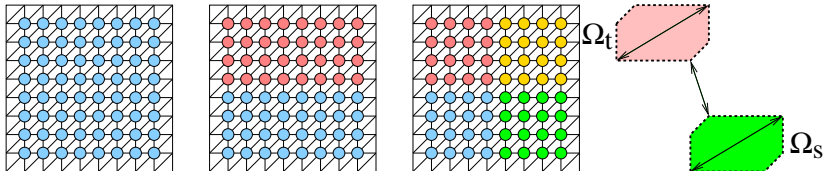
$$\min(\text{diam}(t), \text{diam}(s)) \leq \eta \text{dist}(t, s), \quad \eta > 0$$





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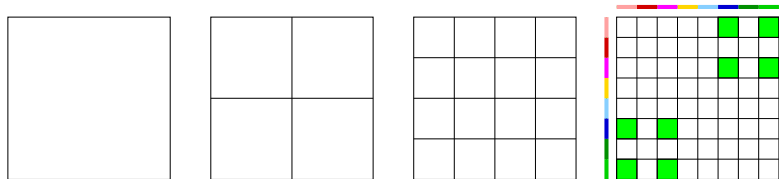
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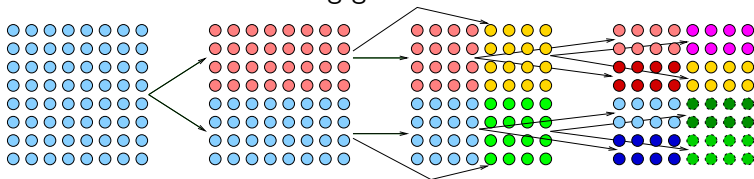
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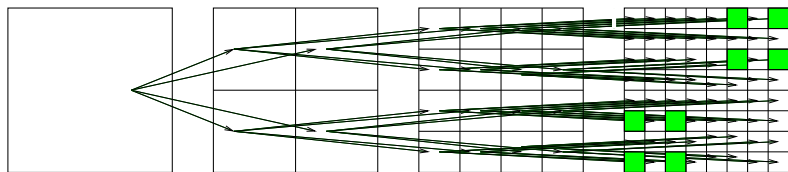
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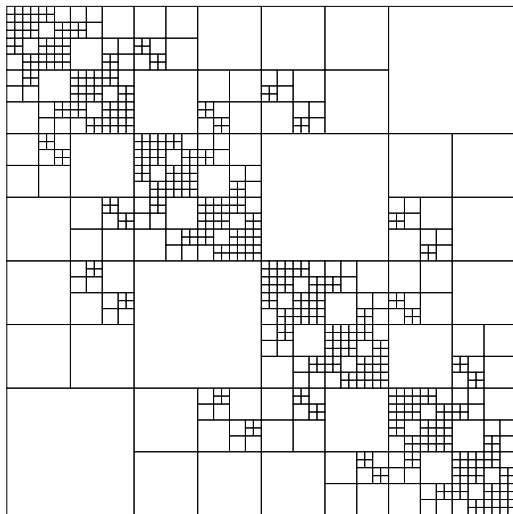


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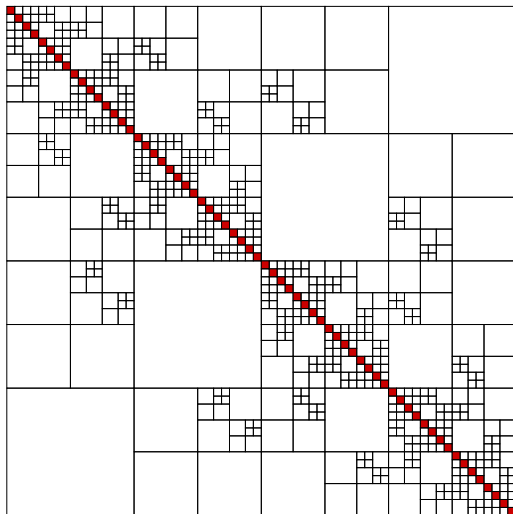
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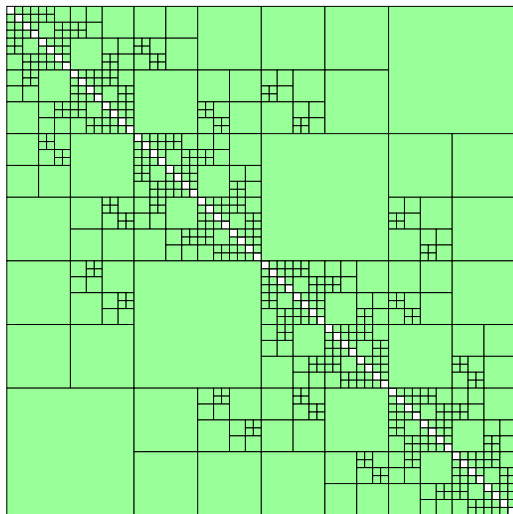




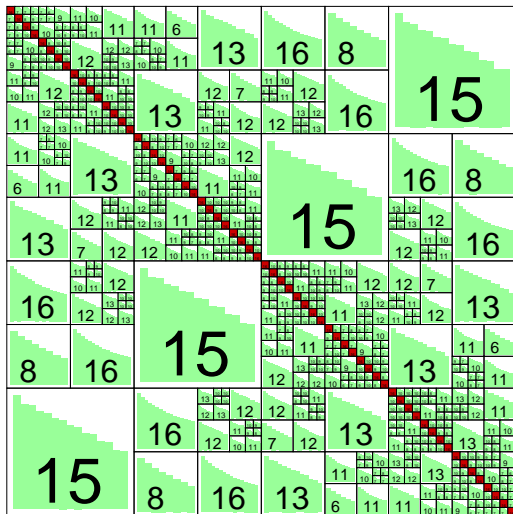
- $\mathcal{O}(n)$ blocks



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- Small red blocks: full matrices



- $\mathcal{O}(n)$ blocks
- Small red blocks: full matrices
- All other blocks: $R(k)$ -matrices



- block-wise:
exponential
decay of singular
values



Due to hierarchical block structure, standard recursive block algorithms can be used, e.g. for multiplication:

$$\begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix} \cdot \begin{pmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{pmatrix} = \begin{pmatrix} A_{11} \cdot B_{11} + A_{12} \cdot B_{21} & A_{11} \cdot B_{12} + A_{12} \cdot B_{22} \\ A_{21} \cdot B_{11} + A_{22} \cdot B_{21} & A_{21} \cdot B_{12} + A_{22} \cdot B_{22} \end{pmatrix}$$



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But, addition of low-rank matrices **increases** the rank and finally produces full-rank matrices.

To limit complexity, a **truncated** addition is performed using SVD:

$$A_1 B_1^T + A_2 B_2^T =: CD^T \rightarrow USV^T \rightarrow C' D'^T$$

with (predefined) $\text{rank}(C' D'^T) < \text{rank}(CD^T)$.



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Complexity

truncation	$\mathcal{O}(n)$	multiplication	$\mathcal{O}(n \log^2 n)$
storage	$\mathcal{O}(n \log n)$	inversion	$\mathcal{O}(n \log^2 n)$
matrix \times vector	$\mathcal{O}(n \log n)$	triangular solve	$\mathcal{O}(n \log^2 n)$
addition	$\mathcal{O}(n \log n)$	LU decomposition	$\mathcal{O}(n \log^2 n)$



To solve $Ax = b$ using \mathcal{H} -LU factorisation:

- 1 construct cluster tree using geometrical data,
- 2 construct block cluster tree using admissibility condition (based on geometrical data),
- 3 build \mathcal{H} -matrix representation of A ,
- 4 perform \mathcal{H} -LU factorisation (with approximation due to truncated addition),
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But what to do if no geometry information is available?

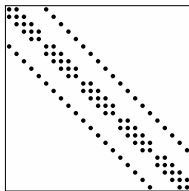
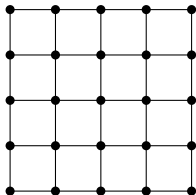
Algebraic Clustering



Consider

$$-\Delta u = 0 \quad \text{in } \Omega = [0, 1]^2$$

Using a uniform grid with step width h and standard piecewise linear finite elements with nodal points $x_i, i \in I$, one obtains the stiffness matrix $A \in \mathbb{R}^{I \times I}$ as

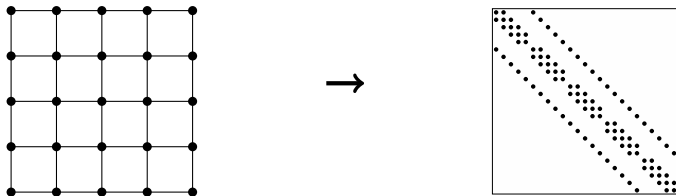




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Define the **matrix graph** $G(A) = (V_A, E_A)$ of A as

$$V_A := I, \quad E_A := \{(i, j) : i \neq j \wedge a_{ij} \neq 0\},$$

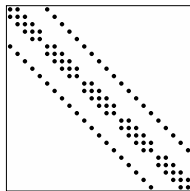
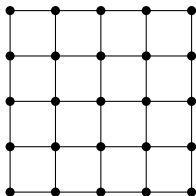
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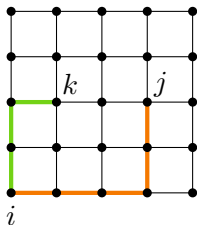
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Define distance $\text{dist}_G(i, j)$ between nodes $i, j \in I$ as length of shortest path in $G(A)$. Then, for $i, j \in I$ we have:

$$\|x_i - x_j\|_2 \leq \text{dist}_G(i, j)h,$$

i.e. distance in \mathbb{R}^2 is mapped to **distance in $G(A)$** :



$$\|x_i - x_j\|_2 = \sqrt{13}h, \quad \text{dist}_G(i, j) = 5$$

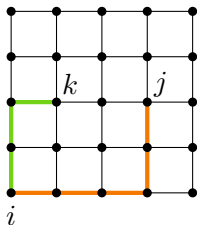
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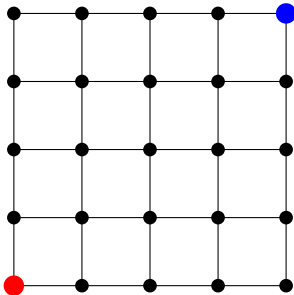
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In model problem: since nodes in $G(A)$ with small distance are also geometrically neighbored, one can use **graph distance** to cluster indices.



Algorithm:

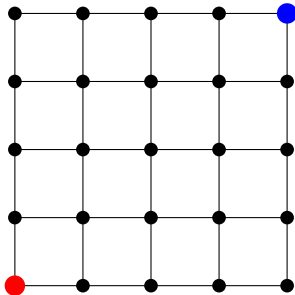
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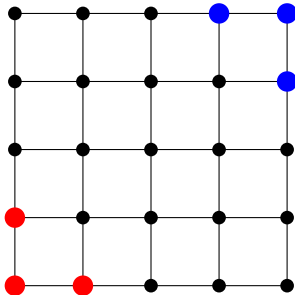
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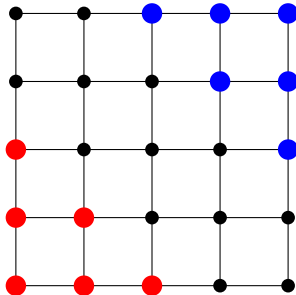
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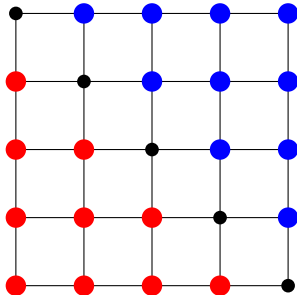
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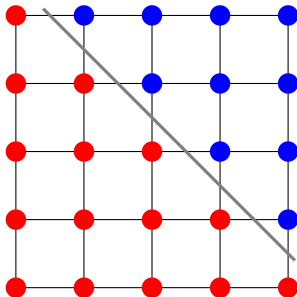
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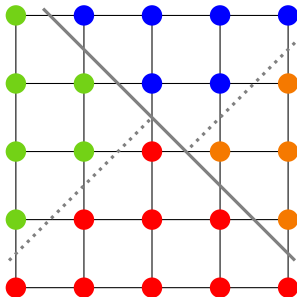
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Algorithm:

- 1 determine two nodes $i, j \in V_A$ with (almost) maximal distance,
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 - per step, add unvisited neighbours of nodes in sub clusters
- 3 recurse in sub graphs





In graph theory, the **graph partitioning problem** is defined as:

Given a graph $G = (V, E)$ a partitioning $P = \{V_1, V_2\}$, with $V_1 \cap V_2 = \emptyset$ and $V = V_1 \cup V_2$, of V is sought, such that

$$\#V_1 \sim \#V_2 \quad \text{and}$$

$$\#\{(i, j) \in E : i \in V_1 \wedge j \in V_2\} = \min. \quad (\text{edge-cut})$$

A small edge-cut corresponds to a **low-rank coupling** of matrix blocks.



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Although the graph partitioning problem is **NP-hard** good approximation algorithms exist, e.g. multilevel or spectral methods. Furthermore, they are available in open source packages, e.g. METIS, Chaco or Scotch.

Algebraic Admissibility



To apply the standard admissibility condition

$$\min(\text{diam}(t), \text{diam}(s)) \leq \eta \text{dist}(t, s)$$

for a block cluster $(t, s) \in V \times V$, one needs to define distance and diameter of clusters in a graph.



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- For $V_1, V_2 \subset V$, the **distance** between V_1 and V_2 is defined as

$$\text{dist}_G(V_1, V_2) := \min_{i \in V_1, j \in V_2} \text{dist}_G(i, j).$$

- The **diameter** of a sub graph induced by $V' \subseteq V$ is defined as

$$\text{diam}_G(V') := \max_{i, j \in V'} \text{dist}_G(i, j).$$



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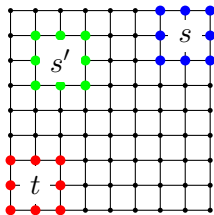
Problem: diameter and distance in G costs $\mathcal{O}(n^2)$.



Solution: approximate cluster diameter and construct cluster surrounding ensuring admissibility.

For testing admissibility of block cluster $(t, s) \in V \times V$

- choose $i \in t$ and compute $j \in t$ with $\text{dist}_G(i, j) = \max$,
- $\text{diam}_G(t) \leq 2 \text{dist}_G(i, j) =: \widetilde{\text{diam}}$,
- build surrounding \tilde{t} around t with $\frac{1}{\eta} \widetilde{\text{diam}}$ layers,
- if $\tilde{t} \cap s = \emptyset$ then (t, s) is admissible.

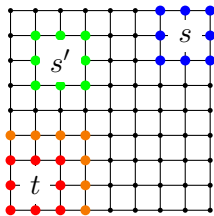




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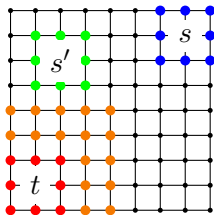




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- $\text{diam}_G(t) \leq 2 \text{dist}_G(i, j) =: \widetilde{\text{diam}}$,
- build surrounding \tilde{t} around t with $\frac{1}{\eta} \widetilde{\text{diam}}$ layers,
- if $\tilde{t} \cap s = \emptyset$ then (t, s) is admissible.

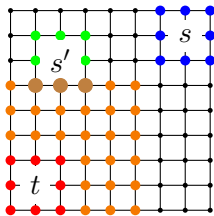




Solution: approximate cluster diameter and construct cluster surrounding ensuring admissibility.

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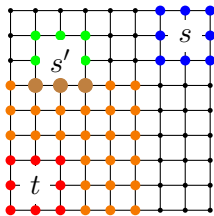




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With usual FEM sparsity patterns, this procedure has complexity

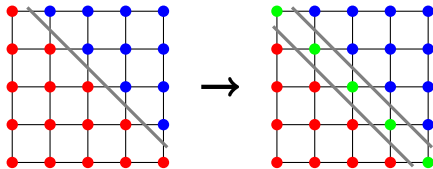
$$\mathcal{O}(\#t).$$

Nested Dissection

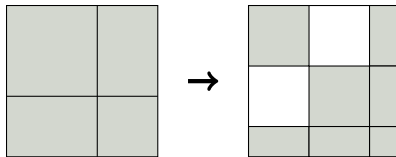


In nested dissection the two constructed sub graphs of a partition have to be separated by a (minimal) **vertex separator**.

Matrix graph:



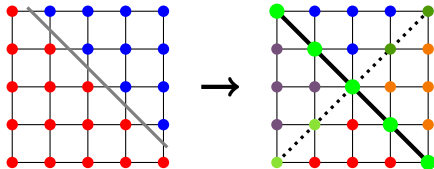
Matrix:



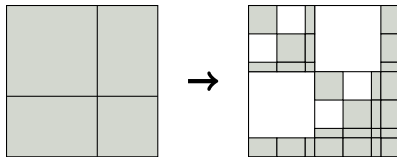


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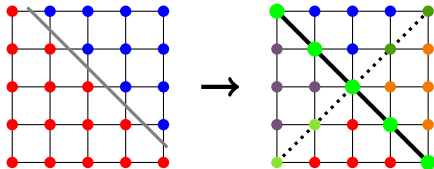
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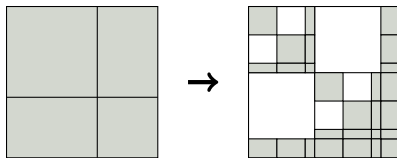


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Matrix graph:



Matrix:



Advantages of Nested Dissection

- zero blocks do **not** fill up during \mathcal{H} -LU factorisation,
- blocks can be computed in **parallel**.



A vertex separator can be obtained by computing a **vertex cover** of the edge-cut between both node sets in a partition.

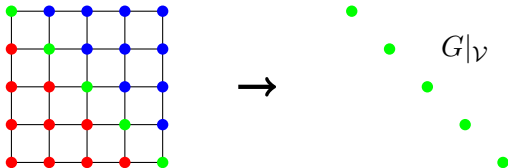
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Problem: restricting G to nodes in vertex separator \mathcal{V} might remove important edges, e.g.

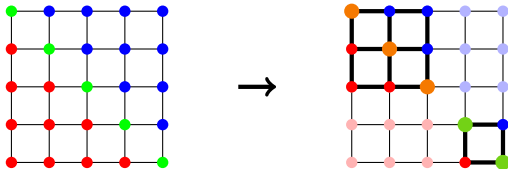




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Solution: modify previous BFS based algorithm to perform partitioning in a **surrounding** of the vertex separator.

Numerical Experiments



Solving model problem:

N	Geometric		Algebraic	
	Time (s)	Mem (MB)	Time (s)	Mem (MB)
253^2	0.9	51	1.3	47
358^2	1.9	86	2.9	94
511^2	4.5	212	6.5	198
729^2	9.6	371	15.0	402
1023^2	20.2	878	31.6	819
40^3	12.6	99	32.7	135
51^3	46.9	300	97.6	323
64^3	117.4	592	289.1	719
81^3	269.8	1410	804.3	1570
102^3	752.3	3020	1907.3	3370

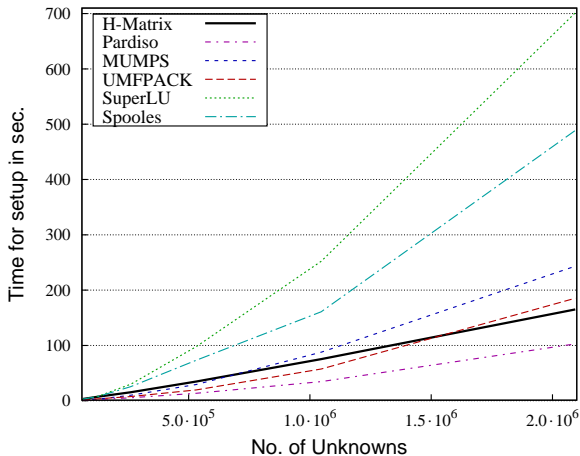
Accuracy of \mathcal{H} -arithmetic chosen such that

$$\|I - (L_{\mathcal{H}}U_{\mathcal{H}})^{-1}A\|_2 \leq 10^{-4}$$



Solving

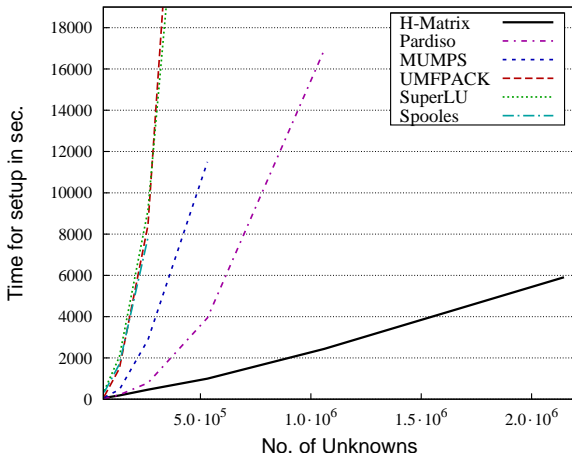
$$-\Delta u + \lambda u = f \quad \text{in } \Omega = [0, 1]^2$$





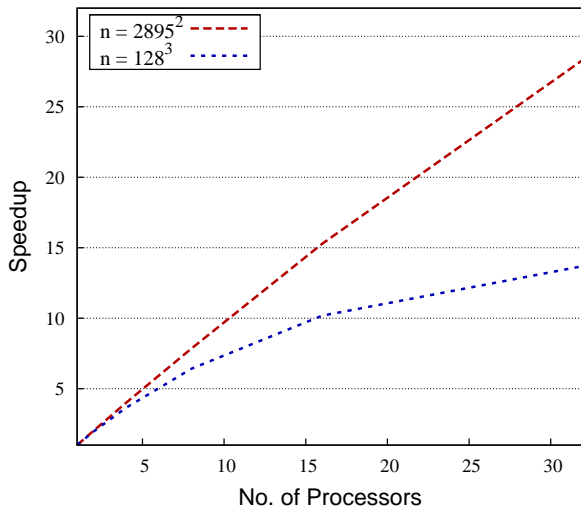
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Parallel speedup for algebraic \mathcal{H} -LU factorisation in \mathbb{R}^2 and \mathbb{R}^3 .





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